

# A5 size



## **captain Kidd game** user guide

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### how to play

#### **Game preparation:**

Shuffle the treasure chest cards and place them face-up to make a playing field. Then place the four large colour cards face-up in a row beside the treasure chest cards. The eldest player covers up four different coloured gems with the 4 pirates anywhere on the playing field.

#### **How to Play:**

The youngest player starts, rolls the dice and looks for the same coloured gem as indicated on the dice. Choose the pirate you think is standing on your colour and pick him up - if you remembered correctly and reveal the right card, you get to keep the card. You must then place the pirate on another treasure card with a gem of the same colour. It is now the next player's turn. However, if the colour of the gem does not match the colour on the dice, you must place the pirate back on the original card. It is now the next player's turn.

Roll a happy face and you get an extra turn. However, you must miss a turn if you roll a sad face.

Place a pirate on a large colour card when all of the gems of that colour have been found. Unfortunately, this means that if this colour comes up on the dice later, the player will need to miss a turn.

#### **How to win:**

The player with the most treasure chest cards at the end of the game (when all the treasure chest cards are collected) is the winner.