

SPIN THE POLICEMAN AND RACE FROM START TO FINISH BLOCKING YOUR OPPONENTS AS YOU GO.

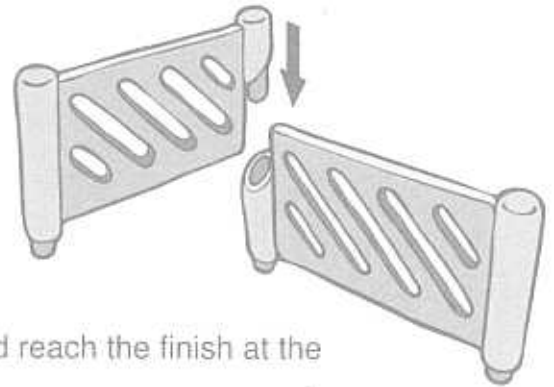
For 2 to 4 players.

CONTENTS

1 Road Block Board, 4 Coloured Cars, 1 Spinning Policeman and base, 30 Road Blocks.

BEFORE YOU BEGIN

Assemble the Road Blocks as shown.



OBJECT OF THE GAME

To be the first player to drive round the road blocks and reach the finish at the opposite corner whilst trying to block opponents cars.

STARTING THE GAME

Each player selects a car and places it on their corresponding start. Each player then takes it in turn to spin the policeman. The player with the highest number starts.

PLAYING THE GAME

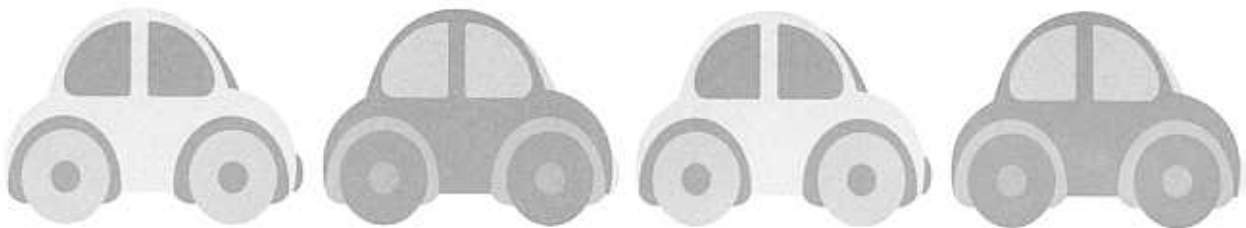
Each player takes a turn to spin the policeman and then moves the number of squares as indicated by his hand. Cars can only move forwards, backwards or sideways, they cannot travel diagonally.

The player then adds or removes a Road Block as indicated by the policeman's other hand in an attempt to block their opponents path or clear their own. But beware of which Road Block you take away, you could be blocked again at your next turn.



THE WINNER

The first player to drive from start to finish is the winner.



Early Learning Centre Swindon SN3 4TJ REF. 44435

