

5653

### ALPHABET GAME-RULES

A game for 1 or more players. This game comprises 26 jigsaw cut letter pieces and 26 corresponding picture pieces, each beginning with a letter of the alphabet; **a** for apple, **h** for hat, **r** for rainbow and so on. You will find that only the right answer will fit together correctly; you cannot for instance, fit the letter 'a' together with the 'hat'.

Place all the 52 pieces picture upwards on a table. The object of the game is to collect as many complete sets as possible. The youngest player starts and play moves in turn in a clockwise direction.

The player chooses a letter, places it in front of him or her and then selects a character to go with it. If they slot together, this player keeps the set and play moves on to the next player and so on. If the pieces do not fit, then they are placed back with the other pieces and play moves to the next player.

When all the pieces have been fitted together, the winner is the person with the most number of completed sets.

If only one person is playing, the objective is to fit together correctly all the 52 pieces and then the game is complete. If you want to improve your child's manual dexterity and letter recognition, then the individual player can play against the clock.